

Privacy Settings

We use cookies to optimize our website and our service.

- ☒ Functional
- ☒ Statistics
- ☒ Marketing

Save

Functional only

Accept all

WEBSITE
[HTTPS://J-MEDIAARTS.JP/EN/CON...](https://j-mediaarts.jp/en/con...)

COUNTRIES
[INTERNATIONAL](#) [JAPAN](#)

THEMES
[ARTS AND SCIENCE](#)
[CREATIVE INDUSTRIES](#)

DISCIPLINES
[DESIGN](#) [FILM](#) [LITERATURE](#) [NEW](#)
[MEDIA](#) [VISUAL ARTS](#)

Entry



Entries for the 25th Japan Media Arts Festival are open. In addition to the four divisions: Art, Entertainment, Animation, and Manga, there will be an open call for Festival Platform Award, which is an award given to brilliant new exhibition plans using the specific characteristics of its venue (open to organizations presenting proposals in liaison with the Japan Media Arts Festival).

Award-winning works selected from among the entries will be widely exhibited both within Japan and abroad through various projects and events organized by the Agency for Cultural Affairs in the aim of developing and promoting the creation of media arts.

In all divisions professional, amateur, independent and commercial works are eligible for entry from across the globe. The jury results will be announced in March 2022 after the screening by the juries.

Entry Period:

Art, Entertainment, Animation, Manga Division / Festival Platform Award

Deadline: 3 September 2021 (18:00 Japan Standard Time)

Submission of entries is free of charge.

Art Division

Interactive art, media installations, video works, video installations, graphic art (including photographs), internet art, media performances, etc

Entertainment Division

Games (video games, online games, etc.), video/sound works, spatial representation (including special effects videos and directions, performances), products (products utilizing media technologies, R&D devices, etc.), websites, applications, etc.

Animation Division

Animated feature films, animated short films (including opening videos, ending videos, etc.), animated TV series, videos for streaming, etc.

Manga Division

Comics published in a book form, comics published in a magazine (including works still being serialized), comics published online (for computer or mobile devices), self-published comics, etc.

For additional information, visit the website <https://j-mediaarts.jp/en/contest/>

Similar content

POSTED ON
08 SEP 2017

21st Japan Media Arts Festival | call for entries



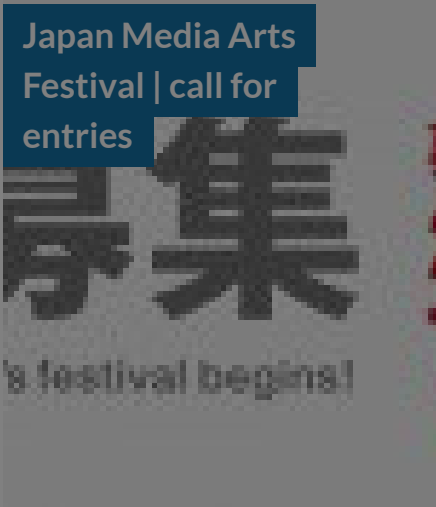
POSTED ON
27 JUL 2020

24th Japan Media Arts Festival - call for entries




POSTED ON
05 AUG 2013

Japan Media Arts Festival | call for entries




POSTED ON
05 AUG 2013

Japan Media Arts Festival | call for entries



POSTED ON
28 AUG 2011

Japan Media Arts Festival | open call



POSTED ON
31 JUL 2015

19th Japan Media Arts Festival | open call



ABOUT ASEF CULTURE360

culture360.asef.org brings Asia and Europe closer by providing information, facilitating dialogue and stimulating reflection on the arts and culture of the two regions.

[MORE ABOUT ASEF CULTURE360](#) | [FAQ](#)

